Rishabh Patel

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github.com/RPatel97 | linkedin.com/in/rish-patel

Skills	Strong leadership, and organizational skills	
	 Detail oriented, able to multi-task and work in a fast-paced environment Working on projects improved my ability as an individual and as a team cooperator to achieve agais 	
	 Working on projects improved my ability as an individual and as a team cooperator to achieve goals Experienced in coding, analyzing and debugging code as well as optimizing run-time complexity 	
	Utilized UML diagram to visualize software programs as a part of the Software Development Life Cycle (SLDC)	
	Proficient knowledge of software development models such as Iterative Waterfall, Agile, Spiral, and Prototype Model	
	Knowledgeable in data analytic techniques such as regression, classification, and clustering	
	Conducted software testing using system, unit, regression, and functionality testing	
Education	Bachelor of Science (Hons), Computer Science Sept. 2015 – June 2015	;
	University of Ontario Institute of Technology, Oshawa, ON	
	Coursework: Web and Mobile Application Development, Analysis of Design and Algorithms, Software Development and Integration, Database Systems and Concepts, Big Data Analytics, Computer Vision, and Software Quality Assurance	
-	License Plate Recognition Computer Vision Python, OpenCV, PyTorch, Machine learningApril 2019Able to recognize license plates from a frame automatically and display the characters.	,
	 Gathered images and cataloged them for training and recognition of characters by using a pre-trained machine learning model 	
	• Utilized grayscale, inverting, bilateral filtering, histogram equalizing and adaptive thresholding to pre-process images for filtering	
	 Structured the system to look for characters through the use of contours and bounding boxes to conduct Optical Character Recognition (OCR) using Convolution Recurrent Neural Network(CRNN) 	
	Flip-Flop Mobile Application Development Java, Android, Firebase, SQLite DB December 2018	;
	Anonymous discussion board, allows registration, posting, commenting and voting on threads.	
	 Designed and the implemented of the application using Android Studio IDE as a part of the team 	
	Implemented user login, logout, and registration for allowing users to post and communicate	
	 Utilized Firebase to host real-time data, and SQLite to host personal data Geo-encoded user posts for location display 	
	My-NHL-Team Web Application Development Javascript, jQuery, HTML, CSS, PUG, JSON April 2018 Application allows users to keep track of favorite NHL team and the team's standings, player stats, and more.	3
	Utilized a NHL API to get data of NHL teams in 2018 Integrated easien tracking and user leave to an existentian for NHL teams cale ation	
	 Integrated session tracking and user login, logout and registration for NHL team selection Increased user interactivity through the use of D3.js, DOM element and jQuery to display tables and scatter plots of teams 	
	 Designed a MongoDB database to store and retrieve the parsed data from the NHL API 	
	Programming Languages	
Working Knowledg	e: Java • Python • C++• SQL • HTML5 / CSS3 • JSON / XML • Javascript / Node.js / D3.js • Makefile / Batchfile	
Basic Knowledge:	C / C# • Matlab • Scala • Clojure	
	Technologies / Tools	
Linu	x • Visual Studios • Android Studios • Git / Github • Firebase • MongoDB • MySQL • PostgreSQL • SQLite • Visio	